



TOM CLANCY'S GHOST RECON® WILDLANDS' BETA PHASES MAKE UBISOFT® HISTORY REACHING MORE THAN 6.8 MILLION PLAYERS

More Than 60 Percent of Gamers Played in Co-Op

Paris, France — March 1, 2017 — Today, Ubisoft announced that more than 6.8 million unique players participated across Ghost Recon Wildlands' Beta phases including the Open Beta that ended February 27, breaking Ubisoft's record for biggest beta phase in history. More than 2 billion minutes were played and more than 60 percent of players gathered their squad to play the Open Beta in Co-Op, discovering the dangerous beauty of the wildlands ahead of the game's launch on March 7, 2017 on current-gen consoles and PC.

The Closed and Open Betas allowed players to ignite their fight against the Santa Blanca cartel by exploring two of the 21 total provinces in the largest action-adventure open world game ever created by Ubisoft. These two provinces offered very different experiences: Itacua is a flourishing and mountainous area as well as the game's landing province, while Montuyoc, set in the arid and snowy Altiplano, is much more challenging. With each beta, players were able to provide valuable feedback to the development team to help deliver the best experience at launch.

As a thank-you to fans, all players who participated in the technical test, Closed Beta or Open Beta (and will play the game by March 31 using the same Ubisoft account) will receive access to the Unidad* Conspiracy reward. This reward includes three exclusive missions set in the Media Luna region, one of the Unidad strongholds, and will be available for download post-launch*.

Fans looking to get a closer look at Tom Clancy's Ghost Recon Wildlands can watch Ubisoft's live-action promotional video, Tom Clancy's Ghost Recon® Wildlands: War Within the Cartel, now available exclusively on Amazon Prime Video (https://www.amazon.com/dp/B06X6HS9HL/?ref=dvm_us_gc_wd_ubi_WWTC17) War

Within the Cartel takes viewers inside the inner workings of the Santa Blanca drug cartel, controlled by the revered yet ruthless leader, El Sueño. The action-packed story culminates in the events leading up to the beginning of the game as an elite Special Forces unit, the Ghosts, is called in to dismantle the cartel.

Tom Clancy's Ghost Recon Wildlands takes place in Bolivia a few years from now, as the country has been turned by the vicious Santa Blanca drug cartel into an in-game narco-state. Players are tasked with eliminating the cartel by any means necessary. The massive and responsive open world encourages a variety of playstyles, allowing players the freedom to choose how they execute any and all missions either in four-player co-op or solo from the beginning to the end*. Tom Clancy's Ghost Recon Wildlands will be available on March 7 on current-gen consoles and PC.

For the latest on Tom Clancy's Ghost Recon Wildlands and all of Ubisoft's games, please visit www.ubiblog.com.

For more information about Tom Clancy's Ghost Recon Wildlands, please visit www.ghostrecon.com, follow us on www.twitter.com/ghostrecon or www.facebook.com/ghostrecon, and join the conversation by using #GhostRecon

*Redemption of Unidad Conspiracy reward requires purchase of **Tom Clancy's Ghost Recon Wildlands**. Final content subject to change and some features may not be available at launch. Content may be available for purchase and/or as giveaway(s) separately at Ubisoft's sole discretion at any time. Please check system requirements upon game release and prior to purchase.

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About Tom Clancy's Ghost Recon Wildlands

Launched in 2001 with critical acclaim from fans of the Tom Clancy's world, the Ghost Recon franchise has since convinced 25 million players thanks to breakthrough releases and has become the best-selling Tom Clancy's brand on the last generation of consoles and PC. Tom Clancy's Ghost Recon Wildlands brings the franchise to the next level with an episode designed from the ground up for a new generation, featuring a massive and visually stunning open world, playable for the first time online in four-player co-op.

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